

The Proxy Pattern

Meetup – Oficina Padrões em Linguagens Dinâmicas



Design Patterns

Elements of Reusable
Object-Oriented Software

Erich Gamma
Richard Helm
Ralph Johnson
John Vlissides



Foreword by Grady Booch



<https://www.meetup.com/conexaotwsp/>

Daniel Carvalho @danielscarvalho

The Proxy Pattern

Core and Simple Patterns



#	purpose	name	C	S	HF	R	PN	feature	related patterns
6	Structural	Adapter	C	S	+	3			Bridge, Decorator, Proxy
8	Structural	Composite	C	S	+	9			Chain of Responsibility, Decorator, Flyweight, Iterator, Visitor
9	Structural	Decorator	C	S	+	4			Adapter, Composite, Strategy
19	Behavioral	Observer	C	S	+	1	MA	Method Combination	Mediator, Singleton
21	Behavioral	Strategy	C	S	+	3	MA	First class functions	Flyweight
22	Behavioral	Template Method	C	S	+	1	M	First class functions	Factory Method, Strategy
10	Structural	Facade	C		+	1	MA	Modules	Abstract Factory, Mediator, Singleton
12	Structural	Proxy	C		+++	1	M	First class types	Adapter, Decorator
14	Behavioral	Command	C		+	1	M	First class functions	Composite, Memento, Prototype
16	Behavioral	Iterator	C		+	3	MA	Macros	Composite, Factory Method, Memento
17	Behavioral	Mediator	C			2	MA	Method Combination	Facade, Observer
20	Behavioral	State	C		+	1	M	First class types	Flyweight, Singleton
1	Creational	Abstract Factory		S	+	6	MA	First class types	Factory Method, Prototype, Singleton
3	Creational	Factory Method		S	+	3	M	First class types	Abstract Factory, Template Method, Prototypes
2	Creational	Builder				1	MA	Multimethods	Abstract Factory, Composite
4	Creational	Prototype				3			Abstract Factory, Composite, Decorator
5	Creational	Singleton			+	4	A		Abstract Factory, Builder, Prototype
7	Structural	Bridge				1			Abstract Factory, Adapter
11	Structural	Flyweight				4	M	First class types	Composite, State, Strategy

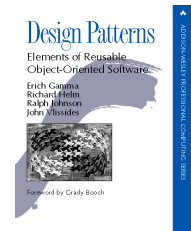
The Proxy Pattern

Definition



- The Proxy is known as a structural pattern, as it's used to form large object structures across many disparate objects. The definition of Proxy provided in the original “Gang of Four” book on Design Patterns states:

“Allows for object level access control by acting as a pass through entity or a placeholder object.”



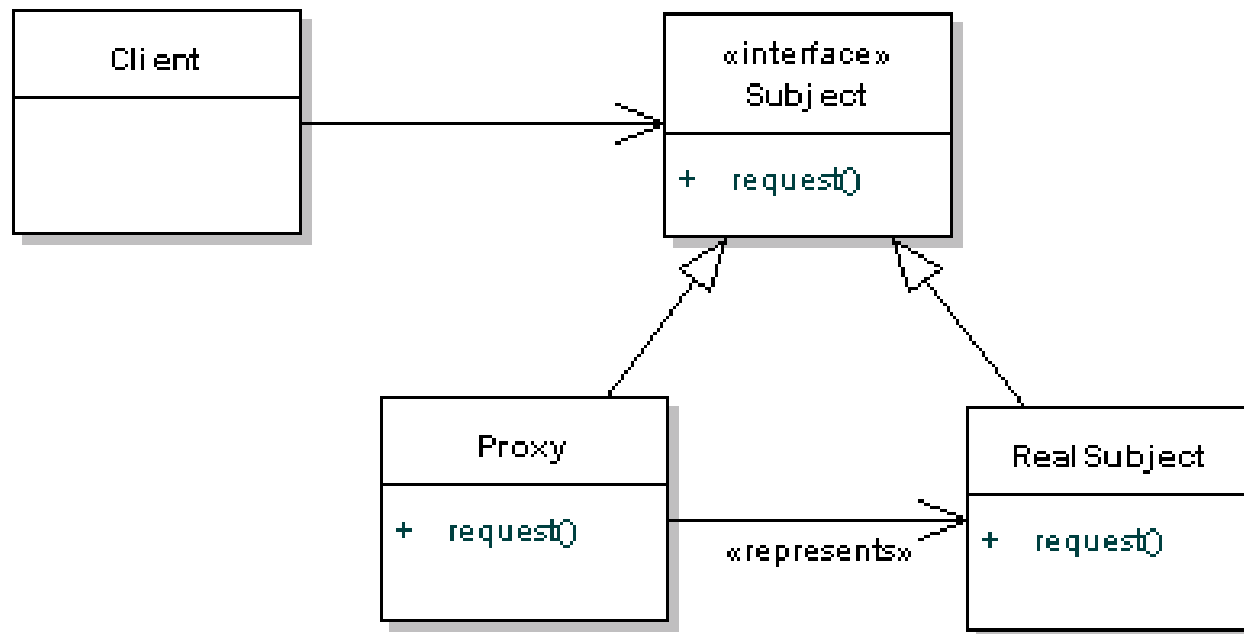
Real Subject
1994



Proxy
2004

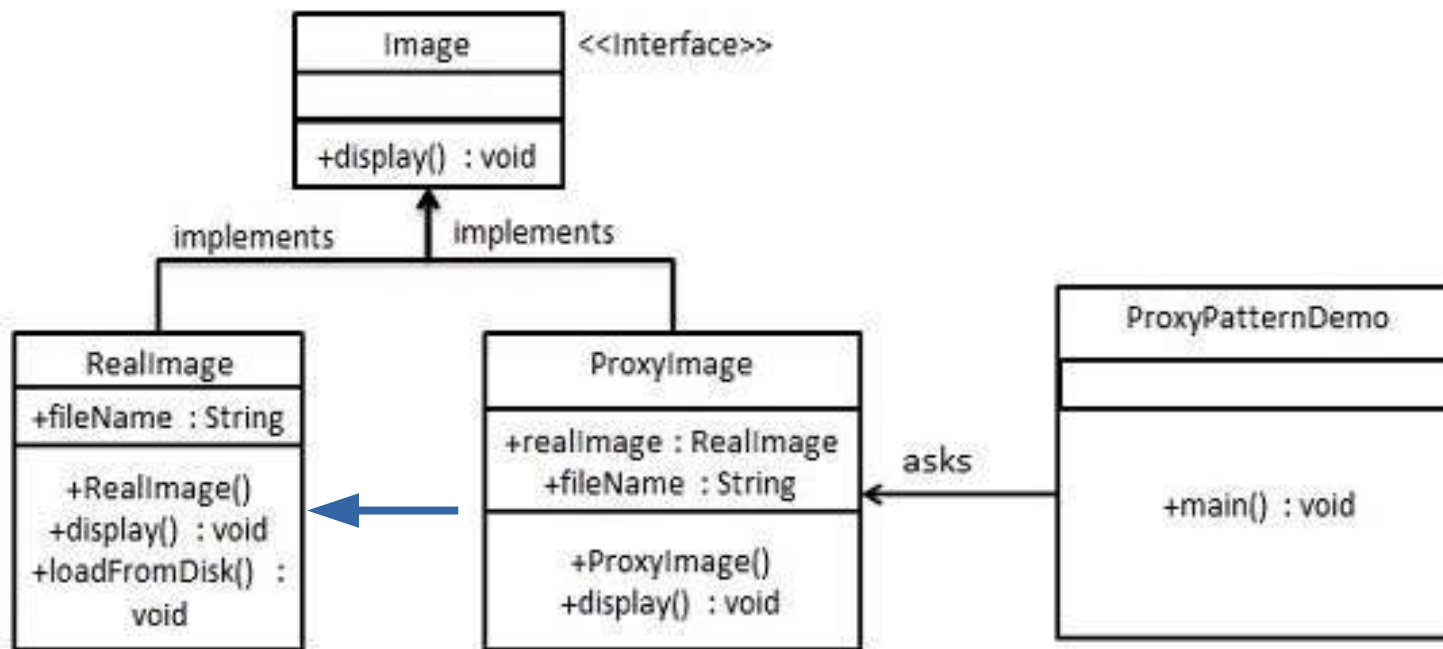
The Proxy Pattern

Class Diagram



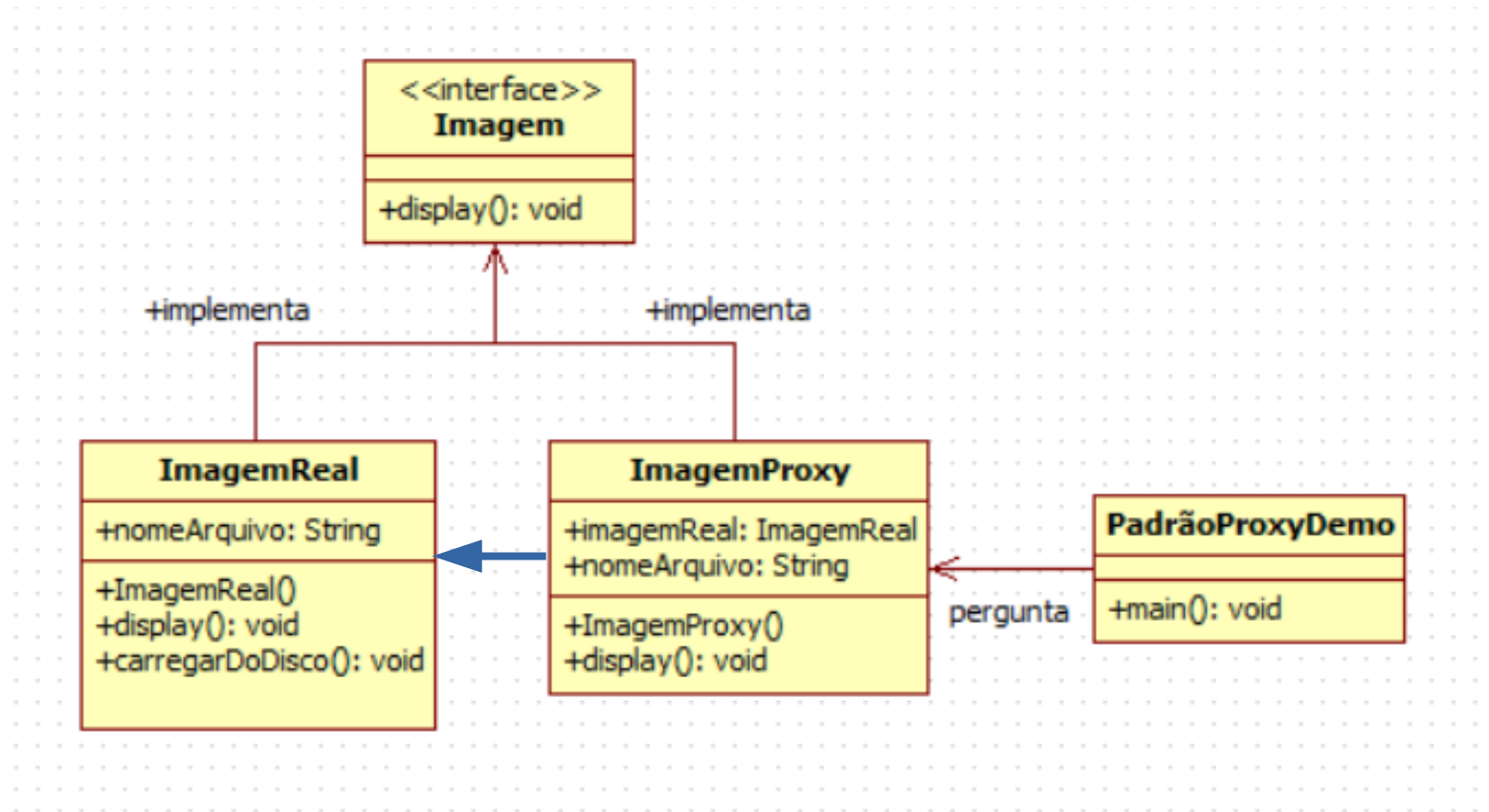
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Class Diagram (another)



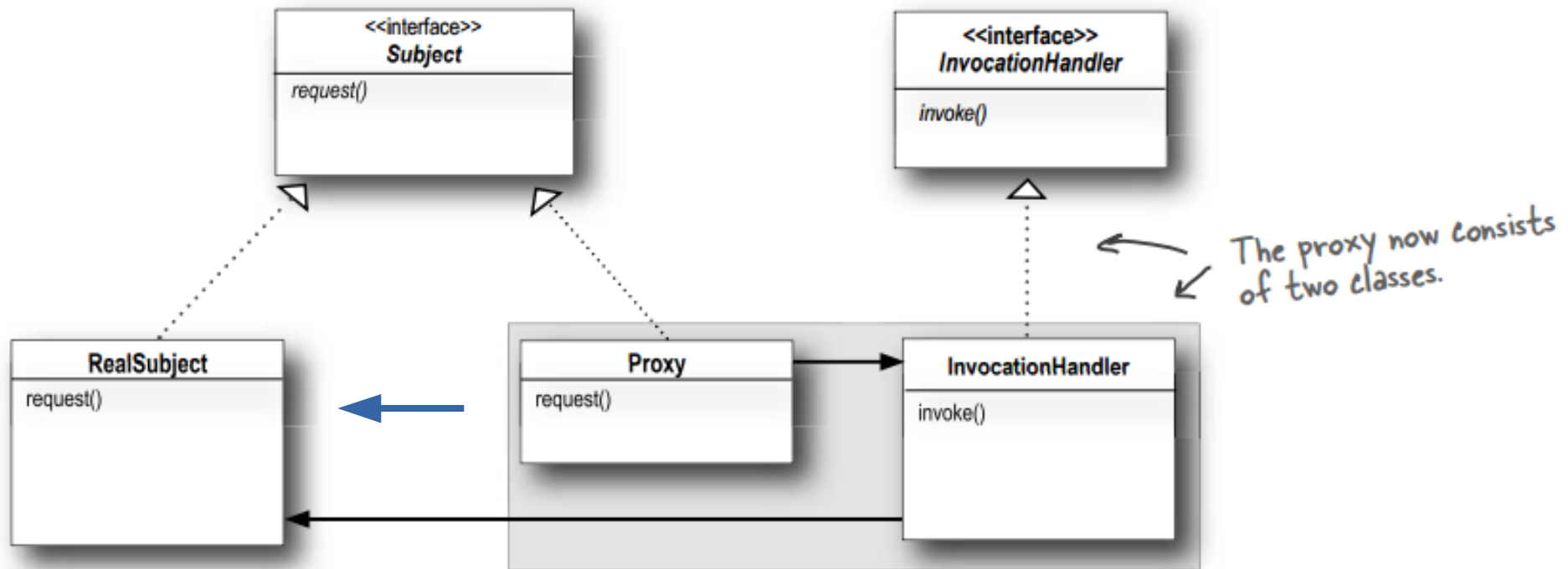
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Class Diagram (another)



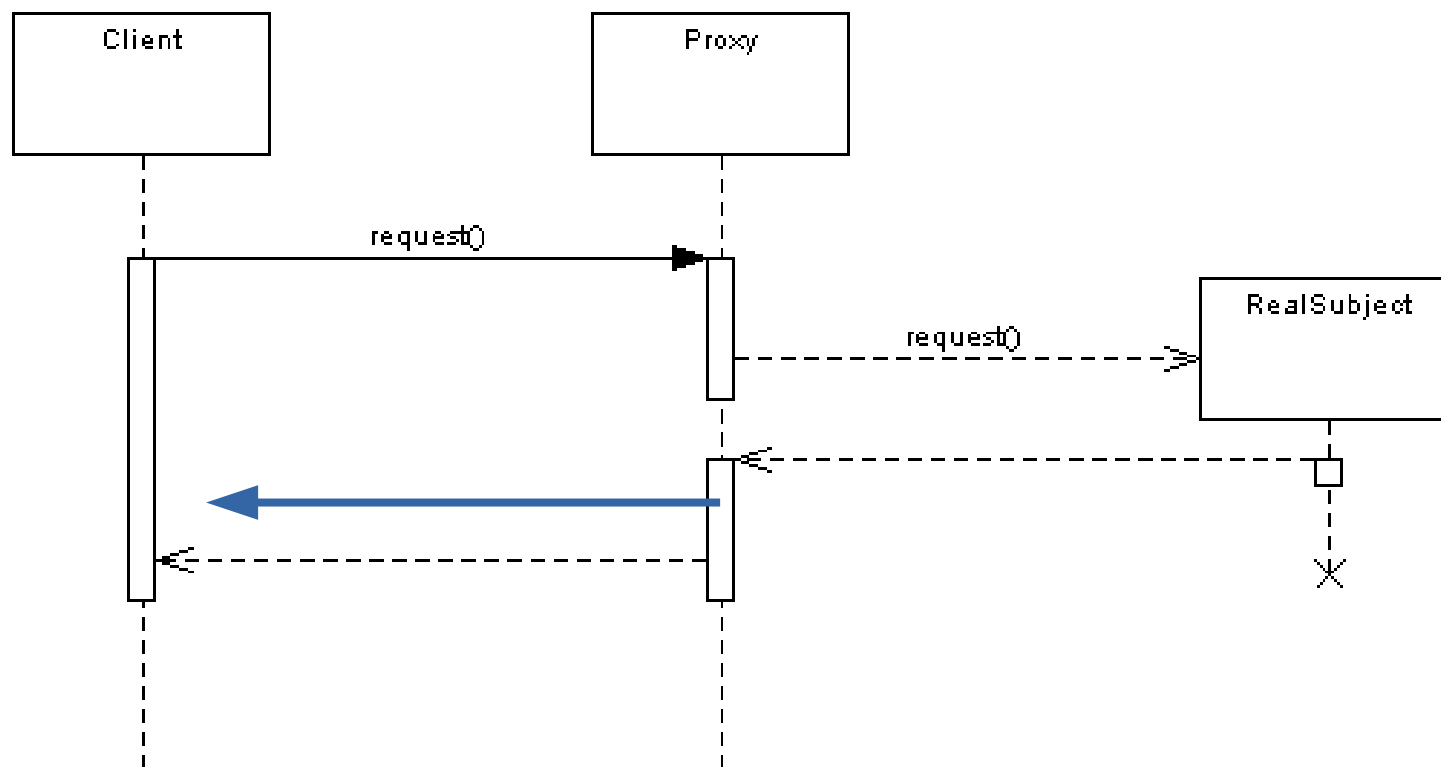
The Proxy Pattern

Class Diagram (another)



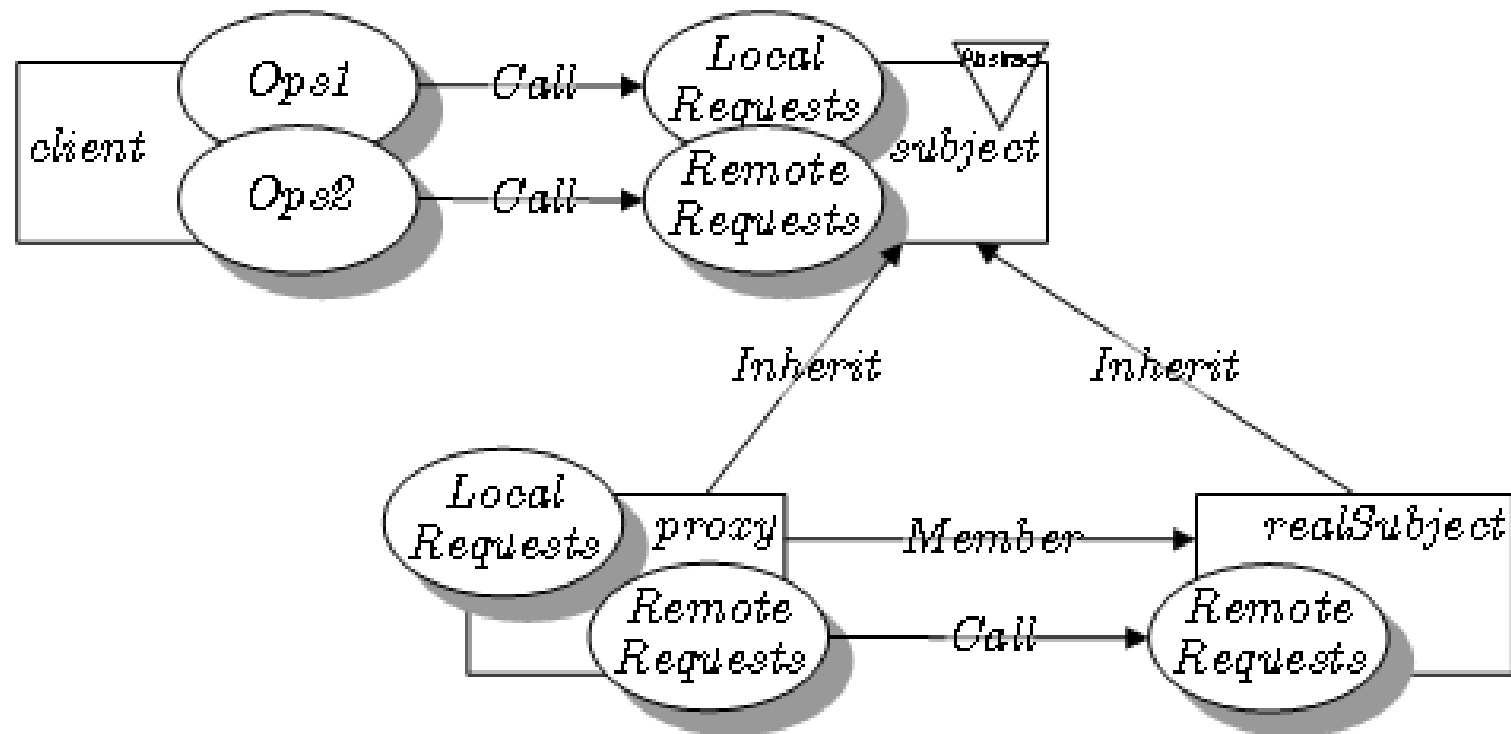
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Sequence Diagram



The Proxy Pattern

Proxy in LePUS3 notation



The Proxy Pattern

Code in Java



```
public interface Image {  
    public void displayImage();  
}
```

```
public class RealImage implements Image {  
  
    public RealImage(URL url) {        //load up the image  
        loadImage(url);  
    }  
  
    public void displayImage() {        //display the image  
  
        }    //a method that only the real image has  
  
    private void loadImage(URL url) {  
        //do resource intensive operation to load image  
    }  
}
```

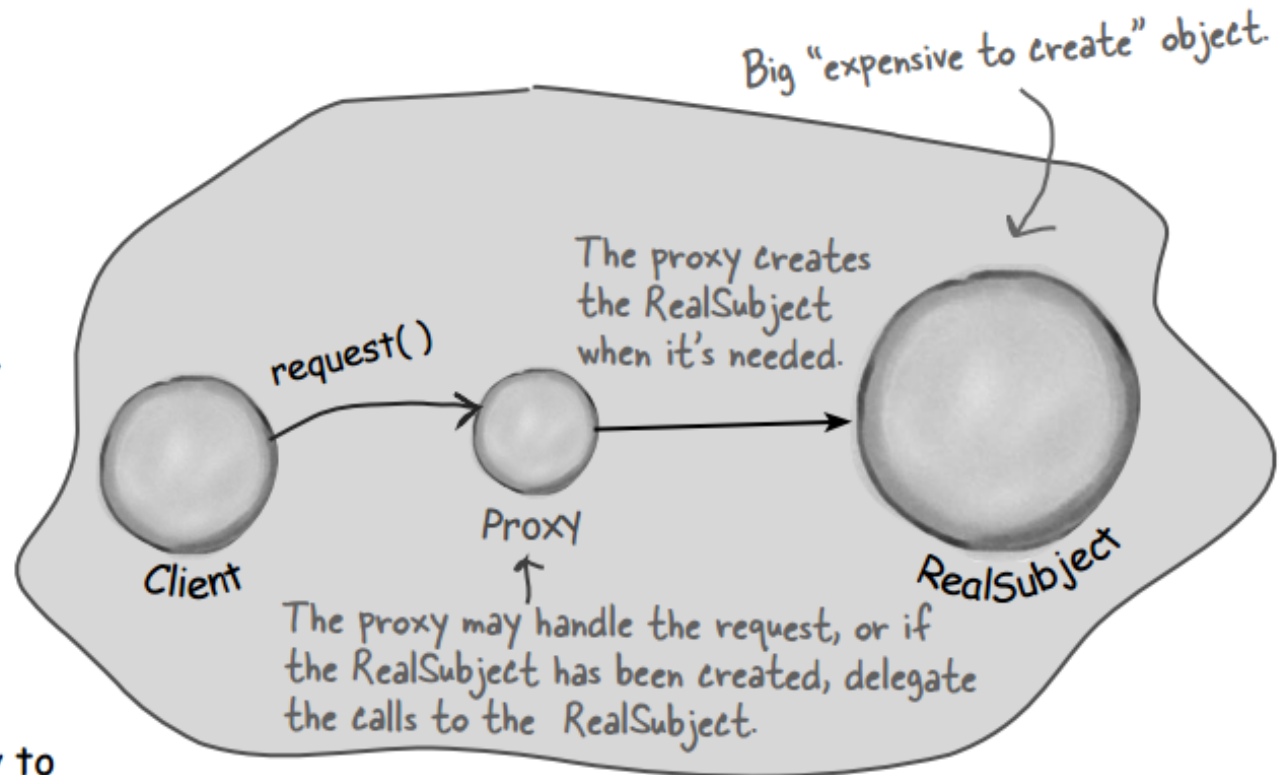
```
public class ProxyImage implements Image {  
  
    private URL url;  
  
    public ProxyImage(URL url) {  
        this.url = url;  
    }    //this method delegates to the real image  
  
    public void displayImage() {  
        RealImage real = new RealImage(url);  
        real.displayImage();  
    }  
}
```

The Proxy Pattern

Remote Access: Java RMI

Virtual Proxy

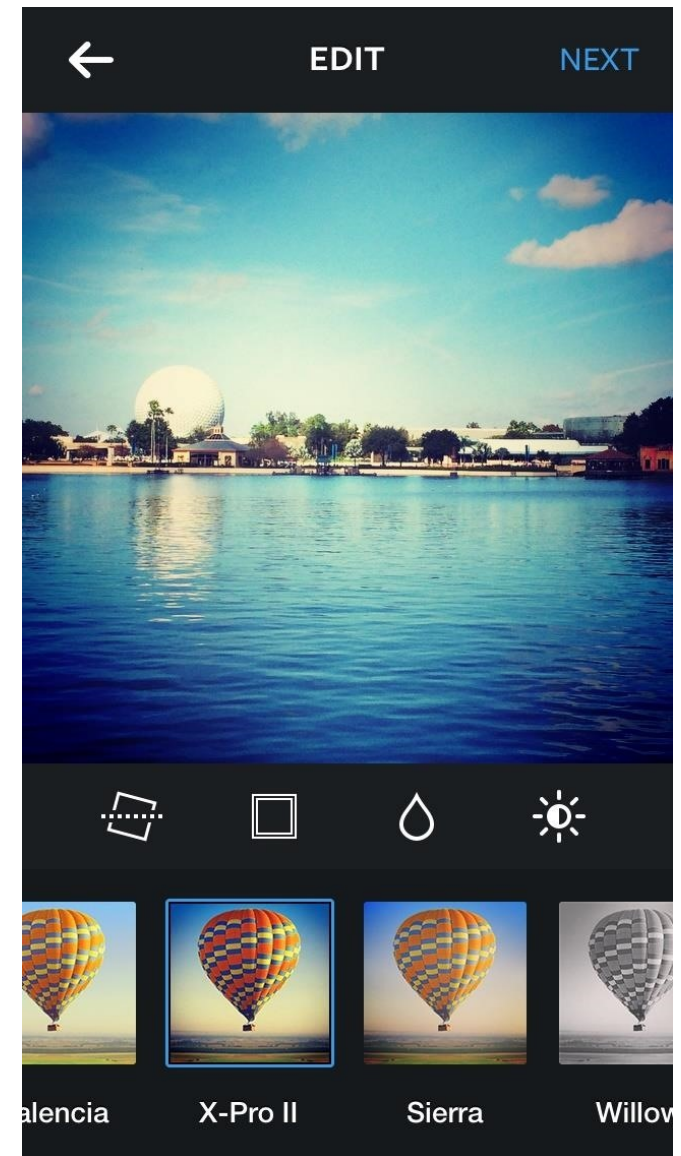
Virtual Proxy acts as a representative for an object that may be expensive to create. The Virtual Proxy often defers the creation of the object until it is needed; the Virtual Proxy also acts as a surrogate for the object before and while it is being created. After that, the proxy delegates requests directly to the RealSubject.



The Proxy Pattern

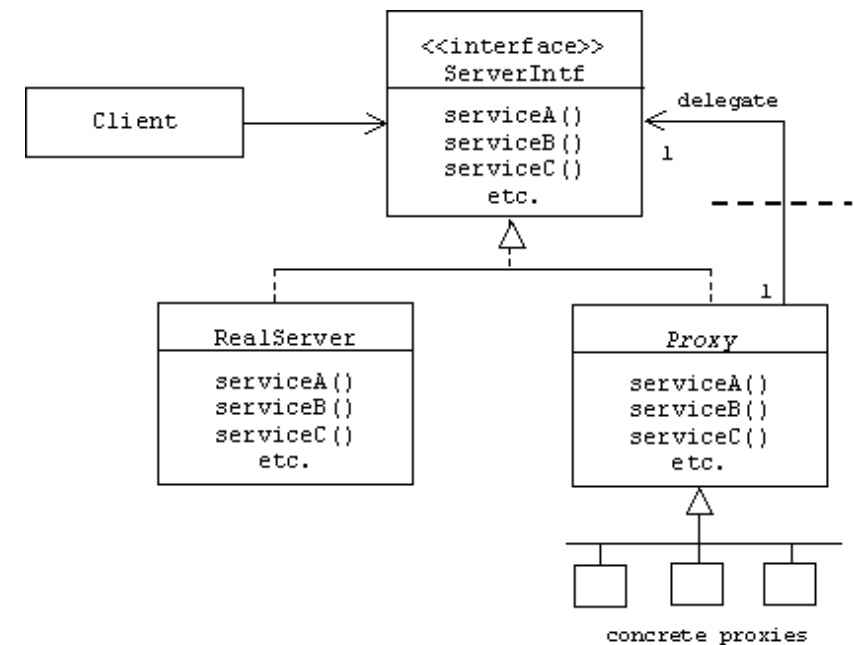
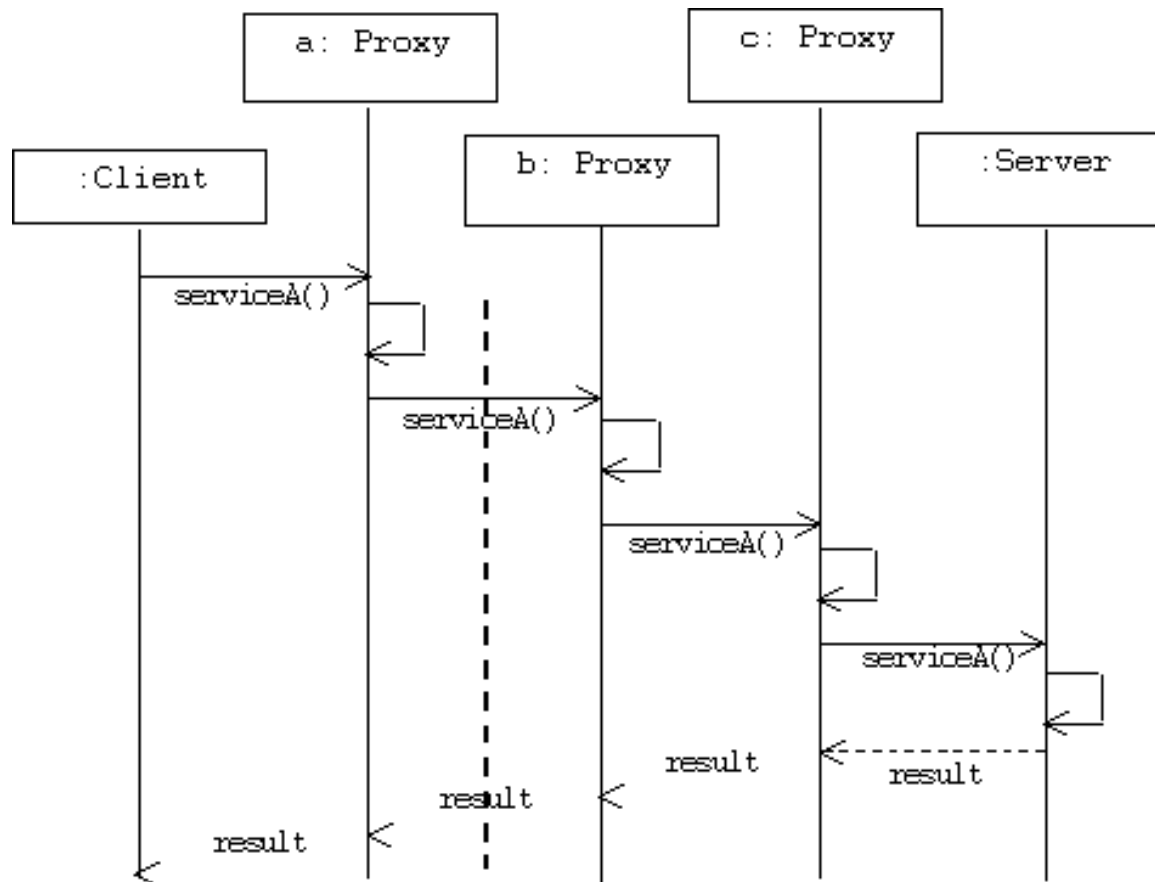
Example: Instagram

- Original image preserved
- Filters applied to small images



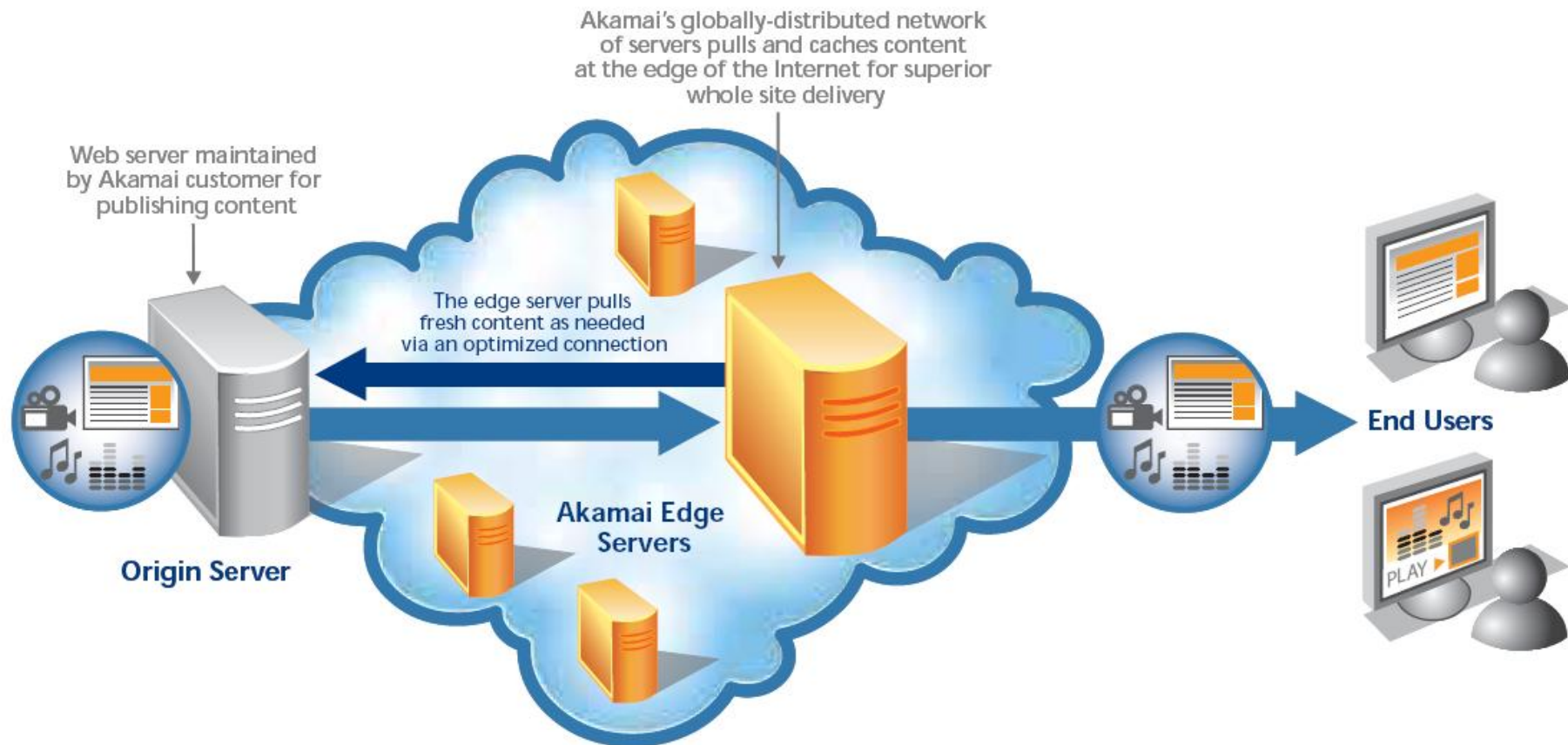
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Example: Proxy Server



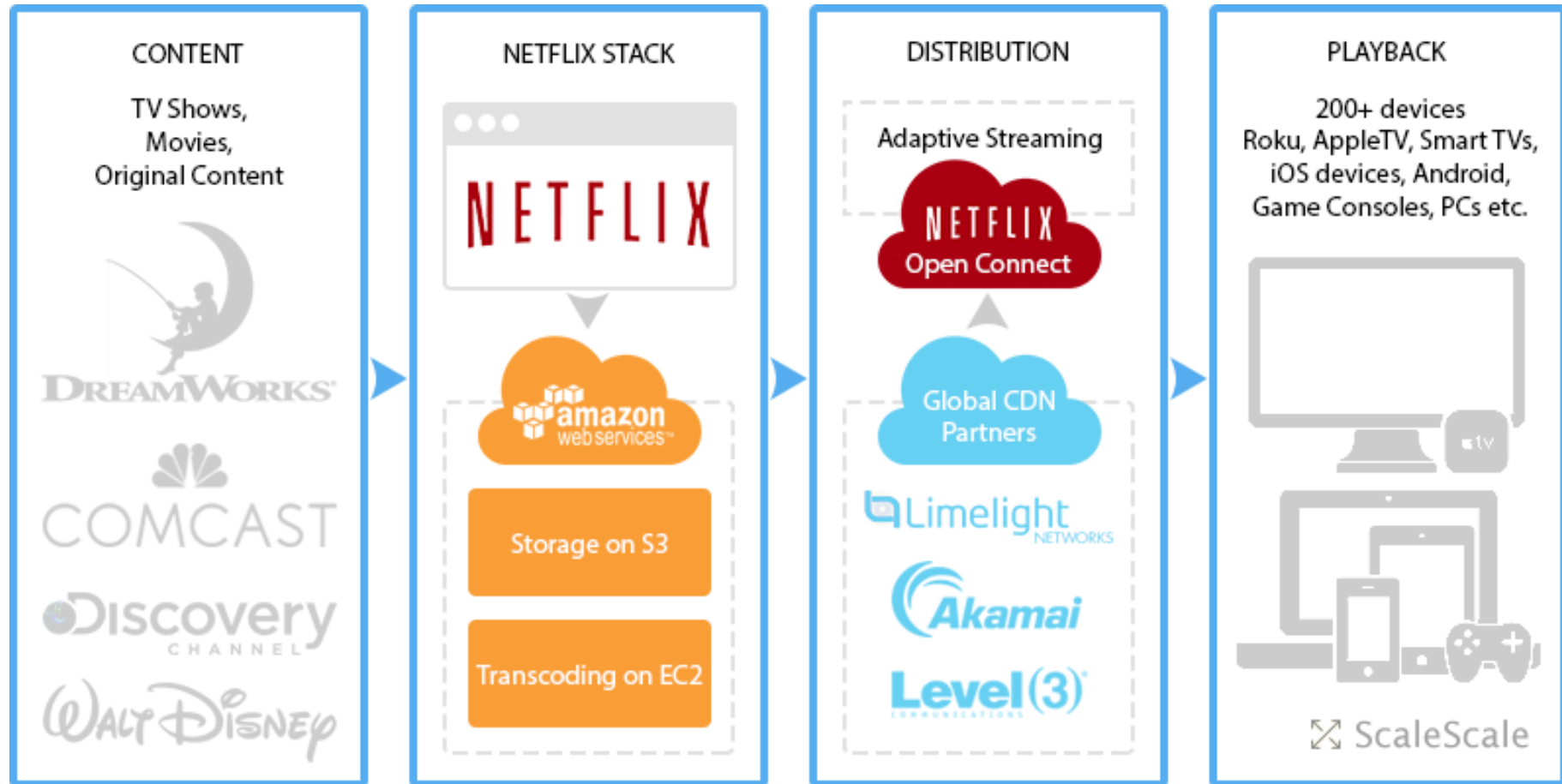
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Example: Proxy Server - Akamai



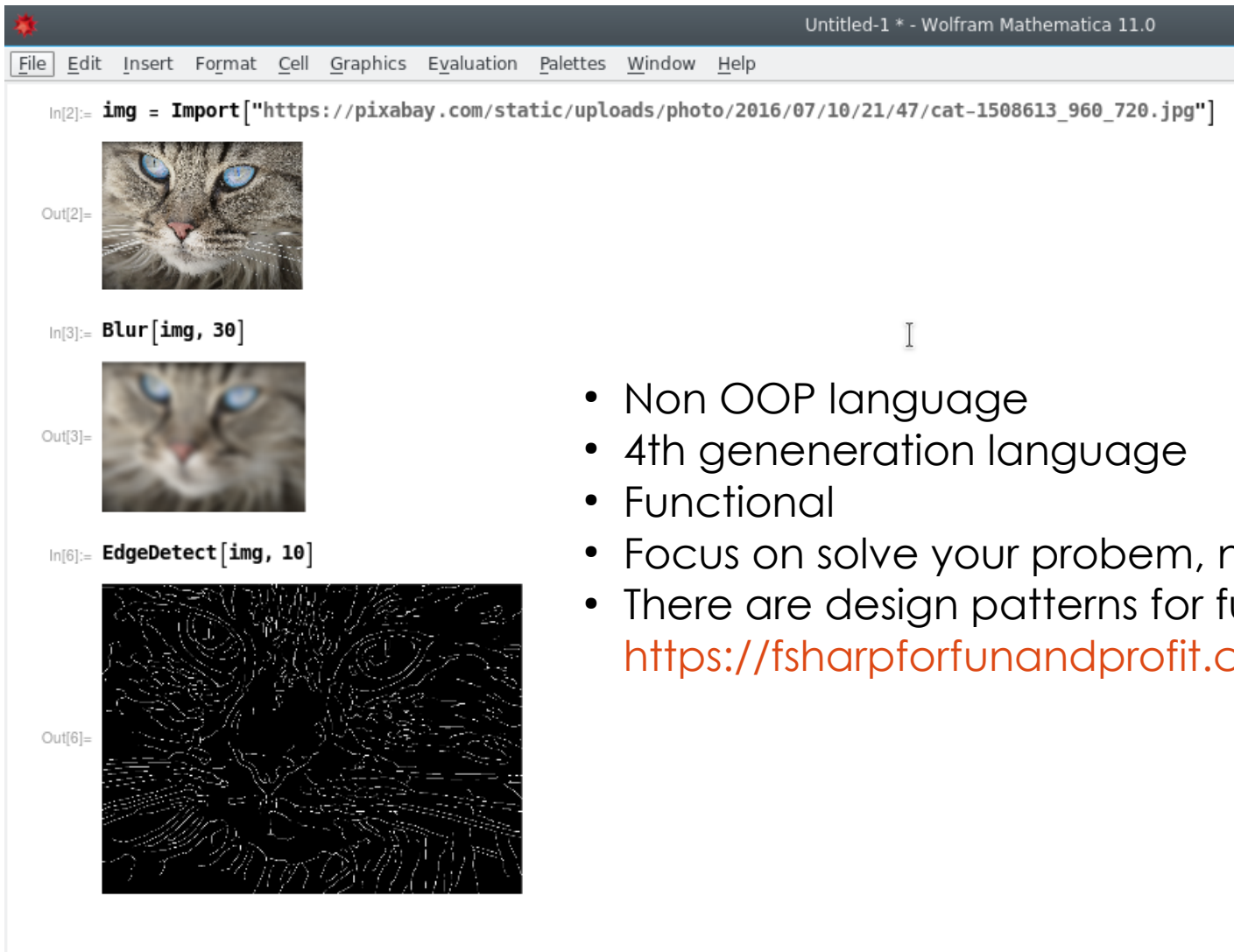
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Example: Proxy Server - NETFLIX



The Proxy Pattern

Example: Wolfram Language (Mathematica) – Not applicable



- Non OOP language
- 4th generation language
- Functional
- Focus on solve your problem, not how to compute
- There are design patterns for functional programming:
<https://fsharpforfunandprofit.com/fppatterns/>